

Character Name:	Org Play #:
Cliaracter Name.	Olg Flay #

WELCOME TO PATHFINDER SOCIETY

Pathfinder Society is a worldwide fantasy roleplaying campaign set on the world of Golarion during the Age of Lost Omens. As agents of the Pathfinder Society, a legendary league of explorers, archaeologists, and adventurers headquartered in Absalom, you dedicate your life to discovering and chronicling the greatest mysteries and wonders of an ancient world.

Register: paizo.com/organizedplay

Learn More: organizedplayfoundation.org & paizo.com/pathfinderSociety

FACTIONS

Factions have existed within the Pathfinder Society for centuries. Their history is fraught with controversy, particularly when past factions clashed for control over the Society itself or acted as proxies for various nations' political aspirations.







Grand Archive



Horizon Hunters



Vigilant Seal



Radiant Oath



Verdant Wheel

Strength in Community

Chronicling the Past

Glory lies over the Horizon Protect, Contain, Destroy

A Light in the Shadows

Truth Sprouts from the Ashes

SCHOOLS & TRAINING

The majority of Pathfinders start their careers by undergoing approximately 3 years of training. Your character gets a free Lore feat at level 1, and also receives a consumable from their school connections before leaving on missions.

SPELLS

Consumable: Scroll Of: Burning Hands, Heal, Mage Armor, Magic Fang, Magic Weapon, or 1 Minor Healing Potion

Lore: Academia, Architecture, Herbalism, Pathfinder Society

SCROLLS

Consumable: Feather Token (ladder), Owlbear Claw, Lesser Eagle-eye Elixir, Sunrod, Wolf Fang, or 1 Minor Healing Potion

Lore: Accounting, Library, Pathfinder Society, Scribing

SWORDS

Consumable: Lesser Leaper's Elixir, Potency Crystal, Shining Ammo, Oil of Mending, Silversheen, or 1 Minor Healing Potion

> **Lore:** Gladiatorial, Pathfinder Society, Scouting, Warfare

GENERALIST

Consumable: Holy Water, Lesser Antiplague, Minor Healing Potion, Lesser Antidote, Lesser Bomb, or 1 Minor Healing Potion

Lore: Academia, Library, Pathfinder Society, Scouting

FIELD COMMISSION

Consumable: None (1.5 x downtime; roll twice, but only take half the second roll)

Lore: Engineering, Legal, Mercantile, Underworld

EARN INCOME

Below are the standard amounts you can earn with a Lore or Perform check between Scenarios at level 1, or with a higher-level pregen. Divide earnings by 4 if you played a quest; roll twice and take half the second amount if you're Field Commissioned. Later, you might do other downtime activities such as Crafting or Activities granted by Boons or your Faction.

LEVEL	CRIT FAIL RANGE	GOLD	FAILURE RANGE	GOLD	SUCCESS RANGE	GOLD	CRIT SUCCESS RANGE	GOLD
1	1-4 (natural 1)	0	5-13	0.08	14-23	0.40	24+ (natural 20)	1.60
3	1-5 (natural 1)	0	6-14	0.16	15-24	1.60	25+ (natural 20	2.40
5	1-8 (natural 1)	0	9-17	0.64	18-27	0.40	28+ (natural 20	5.60

ACHIEVEMENT POINTS

Each game earns you Achievement Points, which you can use to purchase Boons at paizo.com/organizedPlay/myAccount.